## 🖬 me@vishuvig.com | 🛛 (240) 428-4748 | 🗞 www.vishuvig.com

## Work Experience \_\_\_\_\_

#### Dropbox

- SENIOR SOFTWARE ENGINEER
- Working on Connectors team, building core connectors powering data ingestion for Dropbox Dash
- Helped scale connectors systems to support ingestion of upwards of 100M+ records daily
- · Worked on design and launch of "Push Connector" to allow enterprise users to push data directly to Dash

#### Faire

#### SENIOR SOFTWARE ENGINEER

- Worked on Backend email infrastructure. Helped scale system from ~500K to 10M+ outgoing emails / day
- · Collaborated with marketing team on email campaigns and building landing pages to drive user signup
- · Grew the team helping with recruiting and onboarding new engineers and interns

## SoundHound

SENIOR SOFTWARE ENGINEER

- · Worked as a Senior Software Engineer on the Distributed Systems team
- Worked primarily on internal observability and scalability efforts
- · Created dashboards and proactive alerting for performance degradation and issues

## Wealthfront

SENIOR SOFTWARE ENGINEER

- Worked as a Senior Software Engineer, most recently on the infrastructure team
- Managed Wealthfront's hybrid cloud infrastructure including migrating compute infrastructure to AWS from physical data centers
- Helped create runbooks and led orchestration of first full failover of the entire infrastructure as part of Disaster Recovery Plan

## Lumosity

**DEVOPS ENGINEERING INTERN** 

- · Worked primarily with Chef to automate the configuration of the infrastructure
- Developed CI/CD system for existing infrastructure

## Skills \_\_\_\_\_

**Programming Languages:** Golang, Java, Kotlin, Python, Ruby, C/C++ Infrastructure as Code: Terraform, AWS CloudFormation, Chef, Ansible **Container Orchestration:** Docker, Kubernetes, AWS Elastic Container Service Database: MySQL / MariaDB, DynamoDB, PostgreSQL, Amazon RDS

## **Education**

## **University of Waterloo**

BACHELORS OF APPLIED SCIENCE IN COMPUTER ENGINEERING

## **Projects**

## **Intelligent Ping Pong Trainer**

CONSTRUCTED SYSTEM TO ALLOW PLAYERS TO TRAIN IN PING-PONG AS PART OF A FINAL YEAR PROJECT AT THE UNIVERSITY OF WATERLOO. CAPTURED INPUT FROM MULTIPLE CAMERAS AND PROVIDED FEEDBACK TO THE USER ON A TABLE-TOP DEVICE WITH STATISTICS BEING PROVIDED ON ACCOMPANYING APP

## ShakeIN

CREATED A PROOF-OF-CONCEPT LOGIN MECHANISM BASED ON SENSORS AVAILABLE ON AN ANDROID PHONE. USED THE DATA FROM THE ACCELEROMETER AND GYROSCOPE INTEGRATED WITH THE USERS LOCATION FOR AUTHENTICATION

Toronto, ON Sept 2021 - Feb 2024

Remote, Canada

Feb 2024 – Present

Toronto, ON Feb 2020 - Sept 2021

Palo Alto, CA July 2015 – Jan 2020

San Francisco, CA Sept 2014 - Dec 2014

Ontario, Canada Sept 2010 - Jun 2015

Python, C++, OpenCV

Java, C++

# Vishu**Vig**